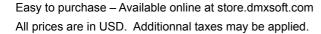
DMXSOFT UPGRADES







Out of the package features

Number of DMX channels for LIVE use (with soft/app) Number of DMX channels for STAND ALONE use Included Software/App

BeamZ SUSHI

128ch (up to 512) 12ch (up to 512) ESA1 (windows only) Daslight 1, Sunlite 2004

BeamZ USB

128ch (up to 512) 128ch (up to 512)

BeamZ Wifi-USB

128ch (up to 1024) 128ch (up to 1024) ESA2 (windows, mac) Light Rider (Android, iPad)

Software upgrades (licence)

ESA2 software - Express mode ESA2 software - Full mode
Daslight 4 software - Express mode (1) Daslight 4 software - Full mode
Daslight 5 software - Express mode (2) Daslight 5 software - Full mode
Sunlite Suite 2 - Express mode (3) Sunlite Suite 2 - Full mode
Sunlite Suite 3 - Express mode (4) Sunlite Suite 3 - Full mode
Light Rider app

ESA2 (windows, mac) Light Rider (Android)

AR	FOR LIFE	1 YEAR	FOR LIFE

1 YEAR	FOR LIFE	1 YEAR	FOR LIFE	1 YEAR	FOR LIFE
\$17	\$49	free	free	free	free
\$34	\$98	\$17	\$49	\$17	\$49
\$24	\$99	\$24	\$99	\$24	\$99
\$48	\$198	\$48	\$198	\$48	\$198
\$34	\$139	\$34	\$139	\$34	\$139
\$68	\$278	\$68	\$278	\$68	\$278
\$24	\$99	\$24	\$99	\$24	\$99
\$48	\$198	\$48	\$198	\$48	\$198
\$34	\$139	\$34	\$139	\$34	\$139
\$68	\$278	\$68	\$278	\$68	\$278
\$24	\$99	free	free	free	free
Via USB cabl	e & Android only	Via USB cabl	e & Android only	WIFI directly	on the interface

⁽¹⁾ Express mode Daslight 4: 32 steps per scene, 4 scenes playing simultaneously

Hardware upgrades (options)	FOR LIFE	FOR LIFE	FOR LIFE
+128 DMX channels for LIVE use (with soft/app)	\$29	\$29	\$29
+1 ARTNET universe for LIVE use (512ch) via ethernet	\$99	\$99	\$99
+50 DMX channels for STAND ALONE use	\$19	\$19	\$19
+128 DMX channels for STAND ALONE use	\$29	\$29	\$29
+Triggering by Dry Contact Ports	-	-	\$29



⁽²⁾ Express mode Daslight 5: No superscene(timelines), 4 scenes playing simultaneously, No live mixer

⁽³⁾ Express mode Sunlite Suite 2: limited 3D, no EasyShow, no timecode, no time triggers

⁽⁴⁾ Express mode Sunlite Suite 3: no audio, no video, no timecode, no time triggers